






Bib#	Name	Jump					L	M	Fore	Q1	Q2	F1	F2	F3	Judge	1
Technical Take-Off - max 1.0															Air	
					Average			Bad								
1.0	0.9	0.8	0.7	0.6	0.5	0.4	0.3	0.2	0.1							
Height and Distance - max 1.0															Air	
					Average			Bad								
1.0	0.9	0.8	0.7	0.6	0.5	0.4	0.3	0.2	0.1							
Form - max score 5.0															Form	
- Timing					- Form Breaks			Comments								
					Form Break per flip											
					Min.	Med.	Maj.									
					Single	0.1 - 1.2	1.3 - 2.5	2.6 - 5.0								
					Double	0.1 - 0.6	0.7 - 1.2	1.3 - 2.5								
					Triple	0.1 - 0.4	0.5 - 0.8	0.9 - 1.7								
Landing - max 3.0															Landing	
Excellent landing	Good balance with little compression	No touch of hand(s); LIGHT imbalance or Hard compression on landing or ski away	No body contact but hand(s) dragging; Hard compression with / or MODERATE imbalance	Light back slap; severe turn to 45 degrees or more to landing hill; Turn around on landing hill with no fall or touch; SEVERE imbalance	Landing with immediate body contact; Hard back slap or punch front with snow contact back to skis; Severe over or under rotation	Minimal weight on skis; sliding on back or side no return to skies; Immediate crash	No weight on skis									
3.0	2.6 - 2.9	2.1 - 2.5	1.6 - 2.0	1.1 - 1.5	0.6 - 1.0	0.1 - 0.5	0.0									
														<b>Total Score</b>		
5 Judges Format revised 9/18																


Bib#	Name	Jump					L	M	Fore	Q1	Q2	F1	F2	F3	Judge	1
Technical Take-Off - max 1.0															Air	
					Average			Bad								
1.0	0.9	0.8	0.7	0.6	0.5	0.4	0.3	0.2	0.1							
Height and Distance - max 1.0															Air	
					Average			Bad								
1.0	0.9	0.8	0.7	0.6	0.5	0.4	0.3	0.2	0.1							
Form - max score 5.0															Form	
- Timing					- Form Breaks			Comments								
					Form Break per flip											
					Min.	Med.	Maj.									
					Single	0.1 - 1.2	1.3 - 2.5	2.6 - 5.0								
					Double	0.1 - 0.6	0.7 - 1.2	1.3 - 2.5								
					Triple	0.1 - 0.4	0.5 - 0.8	0.9 - 1.7								
Landing - max 3.0															Landing	
Excellent landing	Good balance with little compression	No touch of hand(s); LIGHT imbalance or Hard compression on landing or ski away	No body contact but hand(s) dragging; Hard compression with / or MODERATE imbalance	Light back slap; severe turn to 45 degrees or more to landing hill; Turn around on landing hill with no fall or touch; SEVERE imbalance	Landing with immediate body contact; Hard back slap or punch front with snow contact back to skis; Severe over or under rotation	Minimal weight on skis; sliding on back or side no return to skies; Immediate crash	No weight on skis									
3.0	2.6 - 2.9	2.1 - 2.5	1.6 - 2.0	1.1 - 1.5	0.6 - 1.0	0.1 - 0.5	0.0									
														<b>Total Score</b>		
5 Judges Format revised 9/18																

Bib#	Name	Jump					L	M	Fore	Q1	Q2	F1	F2	F3	Judge <b>2</b>	
Technical Take-Off - max 1.0		Average					Bad							Air		
1.0	0.9	0.8	0.7	0.6	0.5	0.4	0.3	0.2	0.1							
Height and Distance - max 1.0		Average					Bad									
1.0	0.9	0.8	0.7	0.6	0.5	0.4	0.3	0.2	0.1							
Form - max score 5.0		- Form Breaks					Comments							Form		
- Timing		Form Break per flip														
		Min.		Med.		Maj.										
		Single	0.1 - 1.2		1.3 - 2.5		2.6 - 5.0									
		Double	0.1 - 0.6		0.7 - 1.2		1.3 - 2.5									
		Triple	0.1 - 0.4		0.5 - 0.8		0.9 - 1.7									
Landing - max 3.0															Landing	
Excellent landing	Good balance with little compression	No touch of hand(s); LIGHT imbalance or Hard compression on landing or ski away	No body contact but hand(s) dragging; Hard compression with / or MODERATE imbalance	Light back slap; severe turn to 45 degrees or more to landing hill; Turn around on landing hill with no fall or touch; SEVERE imbalance	Landing with immediate body contact; Hard back slap or punch front with snow contact back to skis; Severe over or under rotation	Minimal weight on skis; sliding on back or side no return to skies; Immediate crash	No weight on skis									
3.0	2.6 - 2.9	2.1 - 2.5	1.6 - 2.0	1.1 - 1.5	0.6 - 1.0	0.1 - 0.5	0.0									
5 Judges Format revised 9/18														Total Score		


Bib#	Name	Jump					L	M	Fore	Q1	Q2	F1	F2	F3	Judge <b>2</b>	
Technical Take-Off - max 1.0		Average					Bad							Air		
1.0	0.9	0.8	0.7	0.6	0.5	0.4	0.3	0.2	0.1							
Height and Distance - max 1.0		Average					Bad									
1.0	0.9	0.8	0.7	0.6	0.5	0.4	0.3	0.2	0.1							
Form - max score 5.0		- Form Breaks					Comments							Form		
- Timing		Form Break per flip														
		Min.		Med.		Maj.										
		Single	0.1 - 1.2		1.3 - 2.5		2.6 - 5.0									
		Double	0.1 - 0.6		0.7 - 1.2		1.3 - 2.5									
		Triple	0.1 - 0.4		0.5 - 0.8		0.9 - 1.7									
Landing - max 3.0															Landing	
Excellent landing	Good balance with little compression	No touch of hand(s); LIGHT imbalance or Hard compression on landing or ski away	No body contact but hand(s) dragging; Hard compression with / or MODERATE imbalance	Light back slap; severe turn to 45 degrees or more to landing hill; Turn around on landing hill with no fall or touch; SEVERE imbalance	Landing with immediate body contact; Hard back slap or punch front with snow contact back to skis; Severe over or under rotation	Minimal weight on skis; sliding on back or side no return to skies; Immediate crash	No weight on skis									
3.0	2.6 - 2.9	2.1 - 2.5	1.6 - 2.0	1.1 - 1.5	0.6 - 1.0	0.1 - 0.5	0.0									
5 Judges Format revised 9/18														Total Score		


Bib#	Name	Jump	L	M	Fore	Q1	Q2	F1	F2	F3	Judge 3		
Technical Take-Off - max 1.0												Air	
Average						Bad							
1.0	0.9	0.8	0.7	0.6	0.5	0.4	0.3	0.2	0.1				
Height and Distance - max 1.0												Form	
Average						Bad							
1.0	0.9	0.8	0.7	0.6	0.5	0.4	0.3	0.2	0.1				
Form - max score 5.0												Landing	
- Timing		- Form Breaks				Comments							
Form Break per flip													
		Min.	Med.	Maj.									
Single		0.1 - 1.2	1.3 - 2.5	2.6 - 5.0									
Double		0.1 - 0.6	0.7 - 1.2	1.3 - 2.5									
Triple		0.1 - 0.4	0.5 - 0.8	0.9 - 1.7									
Landing - max 3.0												Total Score	
Excellent landing	Good balance with little compression	No touch of hand(s); LIGHT imbalance or Hard compression on landing or ski away	No body contact but hand(s) dragging; Hard compression with / or MODERATE imbalance	Light back slap; severe turn to 45 degrees or more to landing hill; Turn around on landing hill with no fall or touch; SEVERE imbalance	Landing with immediate body contact; Hard back slap or punch front with snow contact back to skis; Severe over or under rotation	Minimal weight on skis; sliding on back or side no return to skies; Immediate crash	No weight on skis						
3.0	2.6 - 2.9	2.1 - 2.5	1.6 - 2.0	1.1 - 1.5	0.6 - 1.0	0.1 - 0.5	0.0						
													

5 Judges Format revised 9/18

Bib#	Name	Jump	L	M	Fore	Q1	Q2	F1	F2	F3	Judge 3		
Technical Take-Off - max 1.0												Air	
Average						Bad							
1.0	0.9	0.8	0.7	0.6	0.5	0.4	0.3	0.2	0.1				
Height and Distance - max 1.0												Form	
Average						Bad							
1.0	0.9	0.8	0.7	0.6	0.5	0.4	0.3	0.2	0.1				
Form - max score 5.0												Landing	
- Timing		- Form Breaks				Comments							
Form Break per flip													
		Min.	Med.	Maj.									
Single		0.1 - 1.2	1.3 - 2.5	2.6 - 5.0									
Double		0.1 - 0.6	0.7 - 1.2	1.3 - 2.5									
Triple		0.1 - 0.4	0.5 - 0.8	0.9 - 1.7									
Landing - max 3.0												Total Score	
Excellent landing	Good balance with little compression	No touch of hand(s); LIGHT imbalance or Hard compression on landing or ski away	No body contact but hand(s) dragging; Hard compression with / or MODERATE imbalance	Light back slap; severe turn to 45 degrees or more to landing hill; Turn around on landing hill with no fall or touch; SEVERE imbalance	Landing with immediate body contact; Hard back slap or punch front with snow contact back to skis; Severe over or under rotation	Minimal weight on skis; sliding on back or side no return to skies; Immediate crash	No weight on skis						
3.0	2.6 - 2.9	2.1 - 2.5	1.6 - 2.0	1.1 - 1.5	0.6 - 1.0	0.1 - 0.5	0.0						
													

5 Judges Format revised 9/18

Bib#	Name	Jump	L	M	Fore	Q1	Q2	F1	F2	F3	Judge <b>4</b>	
Technical Take-Off - max 1.0												
Average						Bad						
1.0	0.9	0.8	0.7	0.6	0.5	0.4	0.3	0.2	0.1		Air	
Height and Distance - max 1.0												
Average						Bad						
1.0	0.9	0.8	0.7	0.6	0.5	0.4	0.3	0.2	0.1			
Form - max score 5.0												
- Timing			- Form Breaks				Comments					
Form Break per flip												
			<b>Min.</b>	<b>Med.</b>	<b>Maj.</b>							
<b>Single</b>			0.1 - 1.2	1.3 - 2.5	2.6 - 5.0							
<b>Double</b>			0.1 - 0.6	0.7 - 1.2	1.3 - 2.5							
<b>Triple</b>			0.1 - 0.4	0.5 - 0.8	0.9 - 1.7							
Landing - max 3.0												
Excellent landing	Good balance with little compression	No touch of hand(s); LIGHT imbalance or Hard compression on landing or ski away	No body contact but hand(s) dragging; Hard compression with / or MODERATE imbalance	Light back slap; severe turn to 45 degrees or more to landing hill; Turn around on landing hill with no fall or touch; SEVERE imbalance	Landing with immediate body contact; Hard back slap or punch front with snow contact back to skis; Severe over or under rotation	Minimal weight on skis; sliding on back or side no return to skies; Immediate crash	No weight on skis					Landing
3.0	2.6 - 2.9	2.1 - 2.5	1.6 - 2.0	1.1 - 1.5	0.6 - 1.0	0.1 - 0.5	0.0					
											<b>Total Score</b>	
5 Judges Format revised 9/18												

Bib#	Name	Jump	L	M	Fore	Q1	Q2	F1	F2	F3	Judge <b>4</b>	
Technical Take-Off - max 1.0												
Average						Bad						
1.0	0.9	0.8	0.7	0.6	0.5	0.4	0.3	0.2	0.1		Air	
Height and Distance - max 1.0												
Average						Bad						
1.0	0.9	0.8	0.7	0.6	0.5	0.4	0.3	0.2	0.1			
Form - max score 5.0												
- Timing			- Form Breaks				Comments					
Form Break per flip												
			<b>Min.</b>	<b>Med.</b>	<b>Maj.</b>							
<b>Single</b>			0.1 - 1.2	1.3 - 2.5	2.6 - 5.0							
<b>Double</b>			0.1 - 0.6	0.7 - 1.2	1.3 - 2.5							
<b>Triple</b>			0.1 - 0.4	0.5 - 0.8	0.9 - 1.7							
Landing - max 3.0												
Excellent landing	Good balance with little compression	No touch of hand(s); LIGHT imbalance or Hard compression on landing or ski away	No body contact but hand(s) dragging; Hard compression with / or MODERATE imbalance	Light back slap; severe turn to 45 degrees or more to landing hill; Turn around on landing hill with no fall or touch; SEVERE imbalance	Landing with immediate body contact; Hard back slap or punch front with snow contact back to skis; Severe over or under rotation	Minimal weight on skis; sliding on back or side no return to skies; Immediate crash	No weight on skis					Landing
3.0	2.6 - 2.9	2.1 - 2.5	1.6 - 2.0	1.1 - 1.5	0.6 - 1.0	0.1 - 0.5	0.0					
											<b>Total Score</b>	
5 Judges Format revised 9/18												

Bib#	Name	Jump						L	M	Fore	Q1	Q2	F1	F2	F3	Judge	5
Technical Take-Off - max 1.0																	Air
Average						Bad											
1.0	0.9	0.8	0.7	0.6	0.5	0.4	0.3	0.2	0.1								
Height and Distance - max 1.0																	Form
Average						Bad											
1.0	0.9	0.8	0.7	0.6	0.5	0.4	0.3	0.2	0.1								
Form - max score 5.0																	Landing
- Timing			- Form Breaks				Comments										
			Form Break per flip														
Landing - max 3.0																	Total Score
Excellent landing	Good balance with little compression	No touch of hand(s); LIGHT imbalance or Hard compression on landing or ski away	No body contact but hand(s) dragging; Hard compression with / or MODERATE imbalance	Light back slap; severe turn to 45 degrees or more to landing hill; Turn around on landing hill with no fall or touch; SEVERE imbalance	Landing with immediate body contact; Hard back slap or punch front with snow contact back to skis; Severe over or under rotation	Minimal weight on skis; sliding on back or side no return to skies; Immediate crash	No weight on skis										
3.0	2.6 - 2.9	2.1 - 2.5	1.6 - 2.0	1.1 - 1.5	0.6 - 1.0	0.1 - 0.5	0.0										
5 Judges Format revised 9/18															F I S		

Bib#	Name	Jump						L	M	Fore	Q1	Q2	F1	F2	F3	Judge	5
Technical Take-Off - max 1.0																	Air
Average						Bad											
1.0	0.9	0.8	0.7	0.6	0.5	0.4	0.3	0.2	0.1								
Height and Distance - max 1.0																	Form
Average						Bad											
1.0	0.9	0.8	0.7	0.6	0.5	0.4	0.3	0.2	0.1								
Form - max score 5.0																	Landing
- Timing			- Form Breaks				Comments										
			Form Break per flip														
Landing - max 3.0																	Total Score
Excellent landing	Good balance with little compression	No touch of hand(s); LIGHT imbalance or Hard compression on landing or ski away	No body contact but hand(s) dragging; Hard compression with / or MODERATE imbalance	Light back slap; severe turn to 45 degrees or more to landing hill; Turn around on landing hill with no fall or touch; SEVERE imbalance	Landing with immediate body contact; Hard back slap or punch front with snow contact back to skis; Severe over or under rotation	Minimal weight on skis; sliding on back or side no return to skies; Immediate crash	No weight on skis										
3.0	2.6 - 2.9	2.1 - 2.5	1.6 - 2.0	1.1 - 1.5	0.6 - 1.0	0.1 - 0.5	0.0										
5 Judges Format revised 9/18															F I S		